

Biodiversity on my Land: Quick Activity Instructions

Stages 3 - 4

Players 4 - 6

Recommended time 20 - 40 minutes

Instructions for Conservation-opoly

Setup:

Shuffle the Random Events, Conservation Zone and Market place into separate piles and place them face down in the middle of the board.

Place each Habitat Card and Paddock Card next to the corresponding picture around the outside of the board.

Place all Farmer counters on the Conservation tile.

All Players start with 200 Australian Dollars (\$), and 100 Biodiversity Points (BP)

Decide on the amount of time you want to play. Set up a timer to count down from that time.

Gameplay:

Players take it in turns to roll the dice and move clockwise around the board the number of spaces that the dice lands on. Depending on what space the player lands on, they will need to perform one or more actions below.

If a player lands on a paddock space:

Pay the cost on the card to all other players that own this paddock card. Then, if there are unowned paddocks of this type, they can choose to buy it at the cost written on the space and pick up that paddock card.

If a player lands on a habitat space:

All players with that habitat card gain the number of BP written on the card from the points pile. Then, if that player does not already own this type of habitat, they can choose to spend \$ to conserve this habitat to gain BP and gain a habitat card.

If a player lands on a random event space:

Pick up a random event card from the top of the deck and perform the action stated on the card.

If a player lands on or passes the conservation zone:

If the player owns one or more habitat cards, they have successfully protected a native species. They then pick up one conservation zone card from the top of the deck. Each conservation zone card is worth a certain amount of BP and has a fact on it. That player must read the fact out loud.

If a player lands on or passes the market zone:

If the player owns one or more paddock cards, they have successfully cared for their paddock and can pick up one produce card from the top of the deck. Each produce card is worth a certain amount of \$ and has a fact on it.

End Game:

The game ends when either the timer runs out, or there is only one player left.

If the timer runs out:

All players add up their \$ and BP, and the player with the highest total wins.

E.g. \$100 + 100BP = 200 total

If a player must pay \$ or BPs for an action and they do not have enough:

That player is out of the game. Their paddocks and habitats are not returned to the game.

What do you think? Should people care for habitats on farms?

Equipment list on back.

Conservation-opoly

Equipment

Equipment List:

- 1 x Conservation-opoly Game Board
- 4 x Character Pieces
- 1 x Giant Die
- 24 x Habitat Cards
- 16 x Paddock Cards
- 44 x Marketplace Cards
- 45 x Conservation Zone Cards
- 48 x Random Event Cards
- 16 x \$50 Notes
- 16 x \$20 Notes
- 16 x \$10 Notes
- 16 x \$5 Notes
- 16 x 50 Biodiversity Point Cards
- 16 x 20 Biodiversity Point Cards
- 16 x 10 Biodiversity Point Cards
- 32 x 5 Biodiversity Point Cards

You will need:

- A notepad or piece of paper and a pencil per player to keep score